

Tailored Cybersecurity Training in LVC Environments

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SOARTECH

Modeling human reasoning.
Enhancing human performance.

5 November 2018

Outline

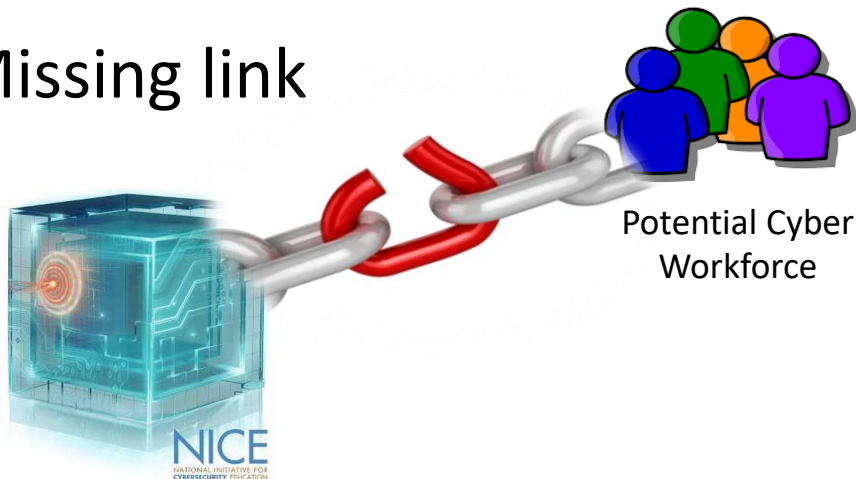
- What are trying to do:
 - Address the cybersecurity workforce need
- Stakeholders:
 - Homeland security, industry, academia, and government
- What is done today:
 - National Initiative for Cybersecurity Careers and Studies (NICCS) Framework
- What is new:
 - Training Learning Architecture in conjunction with LVC learning experiences
- Use Case



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National Initiative for Cybersecurity Careers and Studies (NICCS)

- Shortage in cyber security workforce
- Aid in pinpointing what current and future professionals need to know for a career in the cyber workforce
- Missing link



Development of a Personalized Assistant for Learning (PAL)

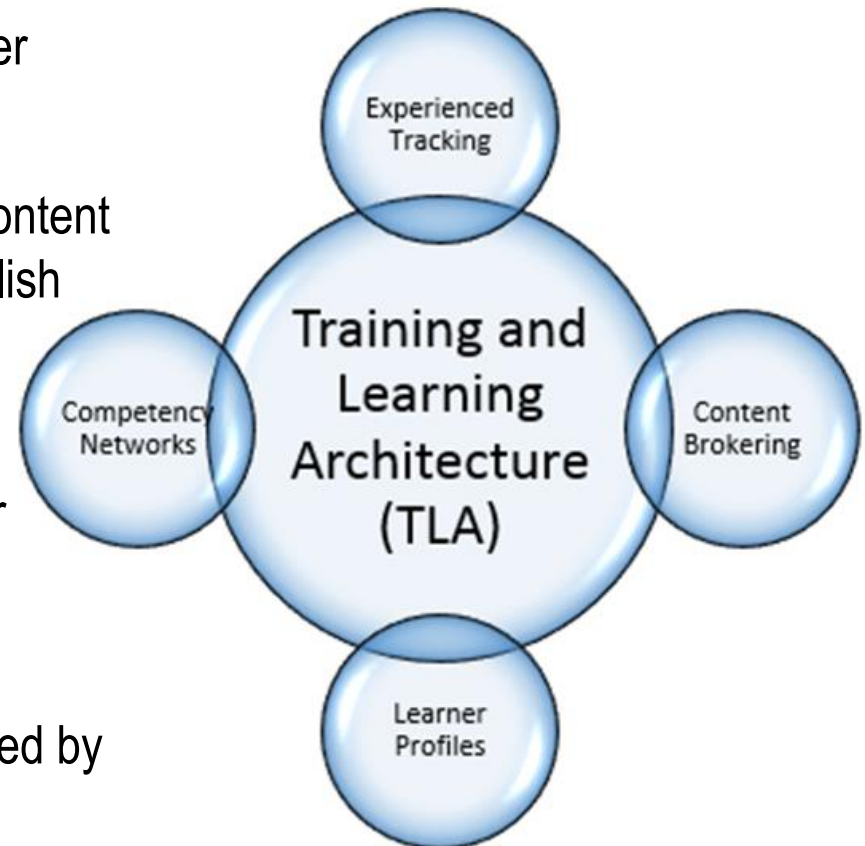
- Advance Distributed Learning (ADL) initiative
- Provides life-long, relevant, tailored, timely access to learning content and performance aids
- PAL accomplished through usage a **Training Learning Architecture (TLA)**



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Training and Learning Architecture (TLA)

- Learner Profiles
 - Basic information regarding the user
- Content Brokering
 - Decision making on what type of content the user needs to cover to accomplish their unique goal
- Experience Tracking
 - Learner profiles updated as learner progresses in competency
- Competency Network
 - Library of course content to be pulled by content brokering as needed

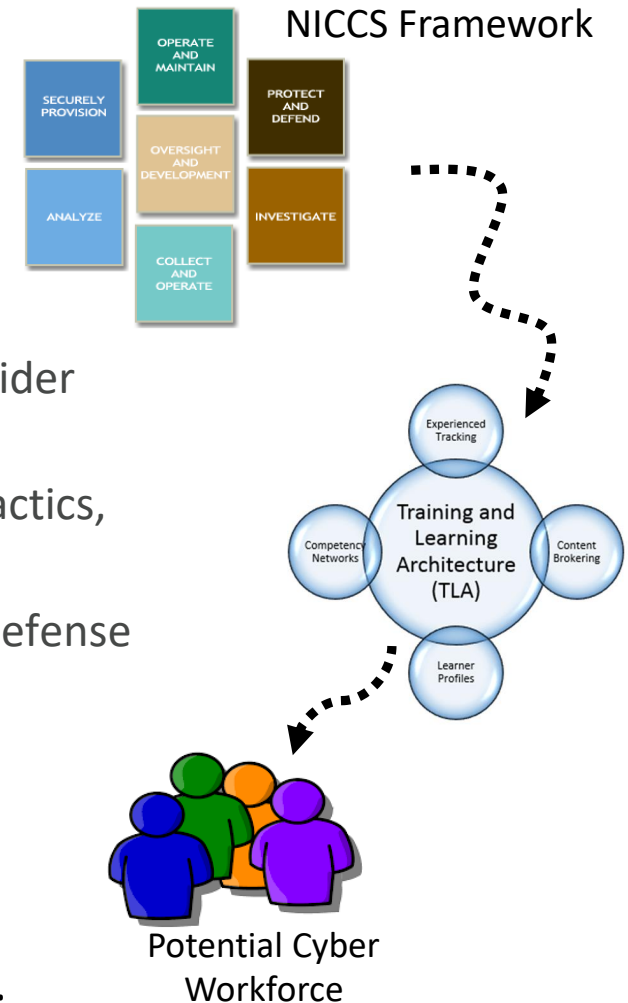


Use Case: Usage of PAL

- User

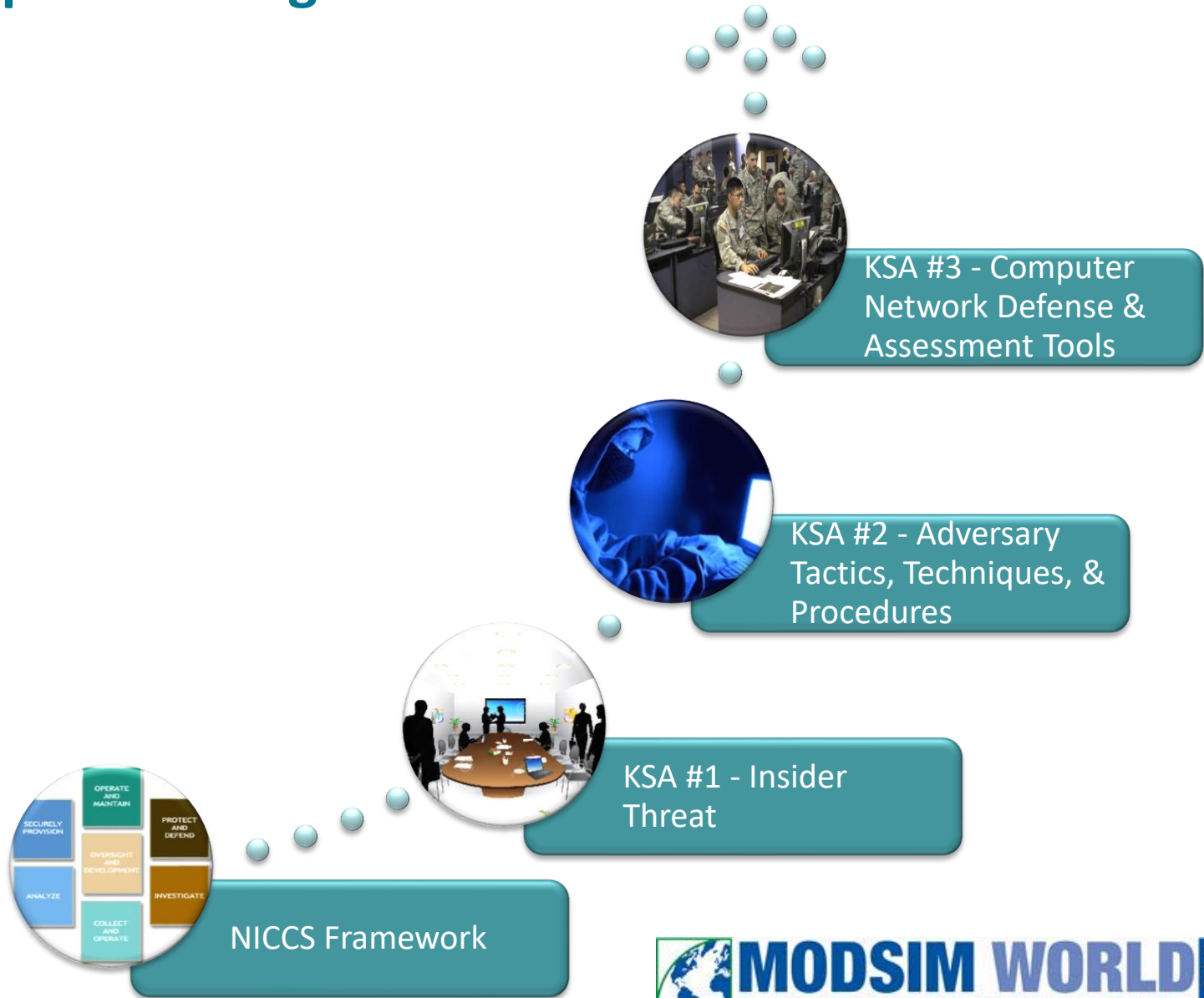
- Advancement of career
- Interest in Computer Network Defense
 - Knowledge, Skills, and Abilities (KSAs)
 1. Knowledge of and experience in Insider Threats
 2. Knowledge of common adversary tactics, techniques, and procedures
 3. Knowledge of Computer Network Defense and vulnerability assessment tools

- The needed KSAs are linked to PAL and the TLA would manage, track, and monitor their progression thru a selection of learning experiences



Example Learning Path

Career Goals



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KSA #1:

Knowledge of and experience in Insider Threat

- Insider Threat

- Individuals that have the ability to or at one time had permissions to access an organization's data and network structures
- Insider advantages:
 - Knowing where critical data exists
 - Ability to access restricted areas

Suggested Activity - LVC for Insider Threat

- Serious games environment offer an interactive training method to engage participants
- Allows for high level of engagement that can present logically control, difficult, dangerous, or complicated situations in practical and safe environments



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KSA #2: Familiarization with Common Adversary Tactics, Techniques, and Procedures



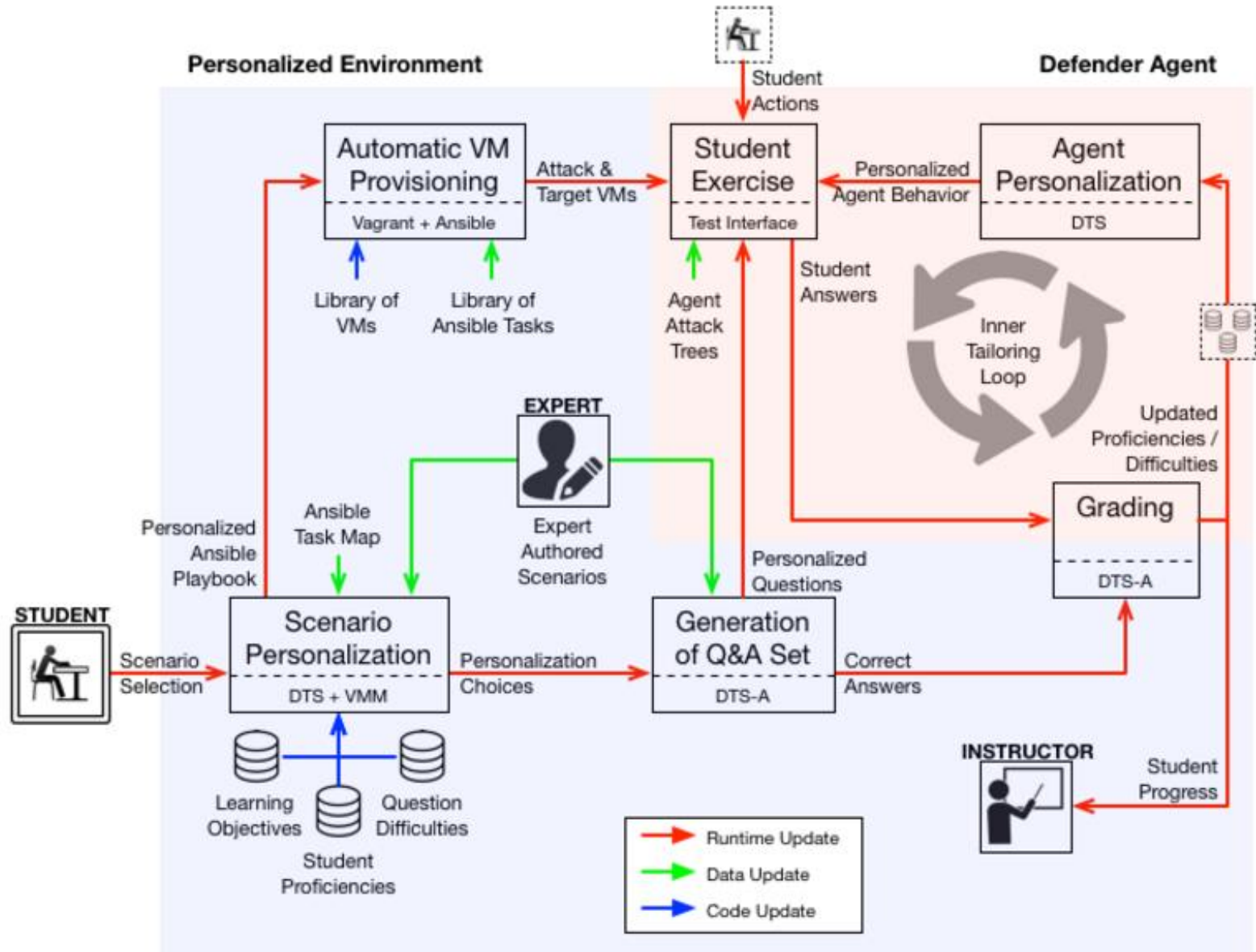
Suggested Activity:

- Cyber Security Environment (CYSTINE)
 - Training system to create a dynamic training scenario that responds to the training skill of the trainee
 - Cyber defender cognitive agents, Soar agents, provide dynamic, cognitively realistic adversaries
 - Defenders that offer active opposition to the student
 - The simulation – based training system adapts and learns with the students without placing an unreasonable burden on instructors



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CYSTINE Architecture



KSA #3:

Knowledge of Computer Network Defense and Vulnerability Assessment Tools in a Live Simulation Exercise

- Although knowledge of computer network defense system can be provided through traditional methods , there is a lack of real world dynamics
 - Traditional methods: classroom training with static vulnerabilities
- Current cyber simulations and tools lack the element of active opposition
 - Trains cyber operators to behave as though opponents do not have a tangible existence or do not have higher level goals



Activity: Red on Blue Cyber Exercises

- The military academies participate in a yearly competition to attack and defend their systems in a four day competition.
- Issues:
 - The exercise is a large scale competition with highly trained cadets which makes reproduction on a smaller scale difficult
 - Not feasible for emerging professionals to receive this scale of training because of lack of readily available trained personnel



- **An opportunity to replicate such environments for emerging cyber professionals with a training against dynamic, automated adversaries**



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SC2RAM - Cognitive Agent in Cyber Defense Training

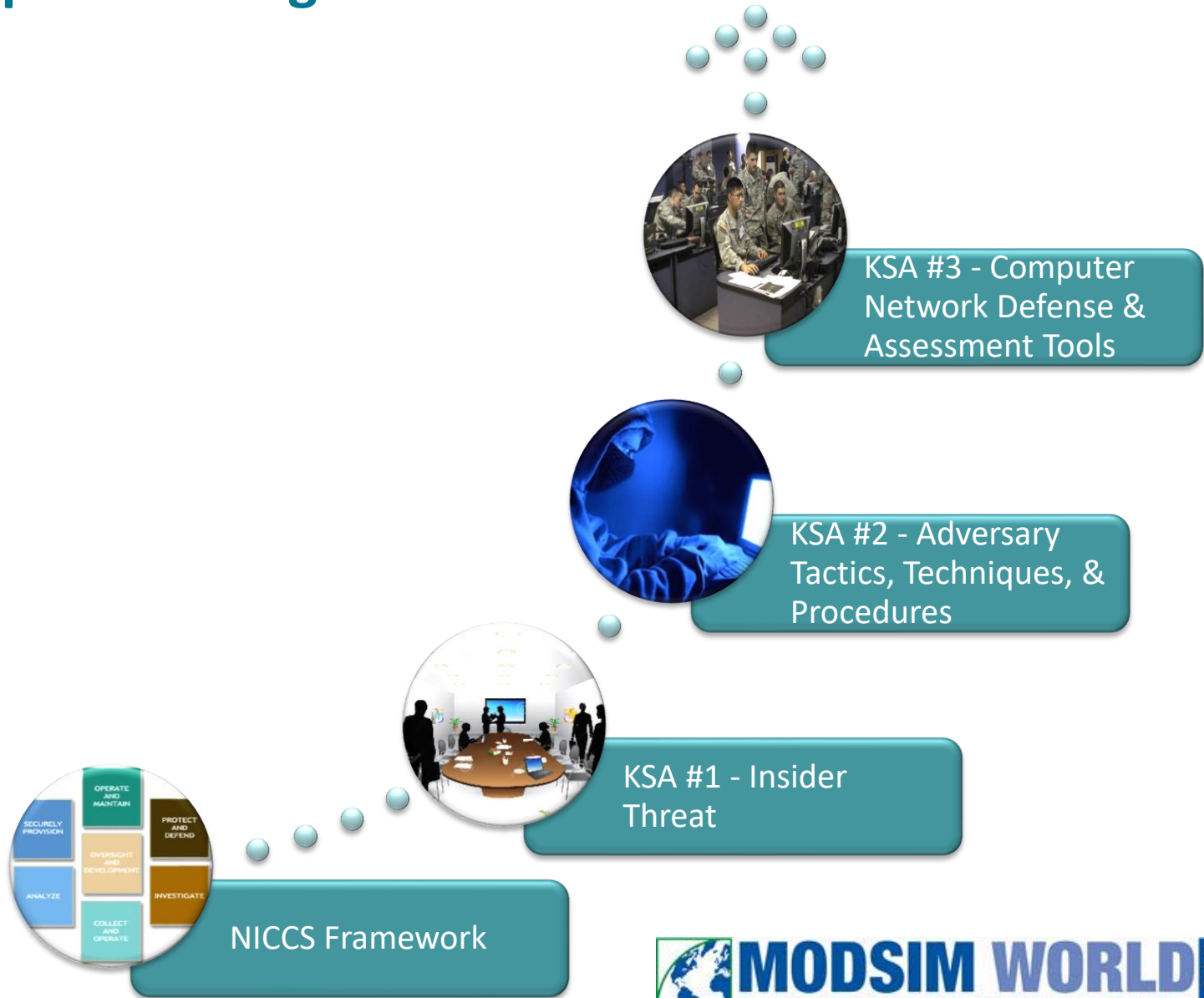
- The cognitive simulation provides:
 - Adaptive, goal –oriented aggressors/defenders
 - Ability to learn and adjust strategies and tactics at the cognitive time scale
 - Real – time, cognitive scale situation understanding and decision making
- Cognitive simulation can be used to substitute human counterparts.
- This allows training exercises like the CDX to be implemented on a scale that adaptable to the emerging professionals.



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Example Learning Path

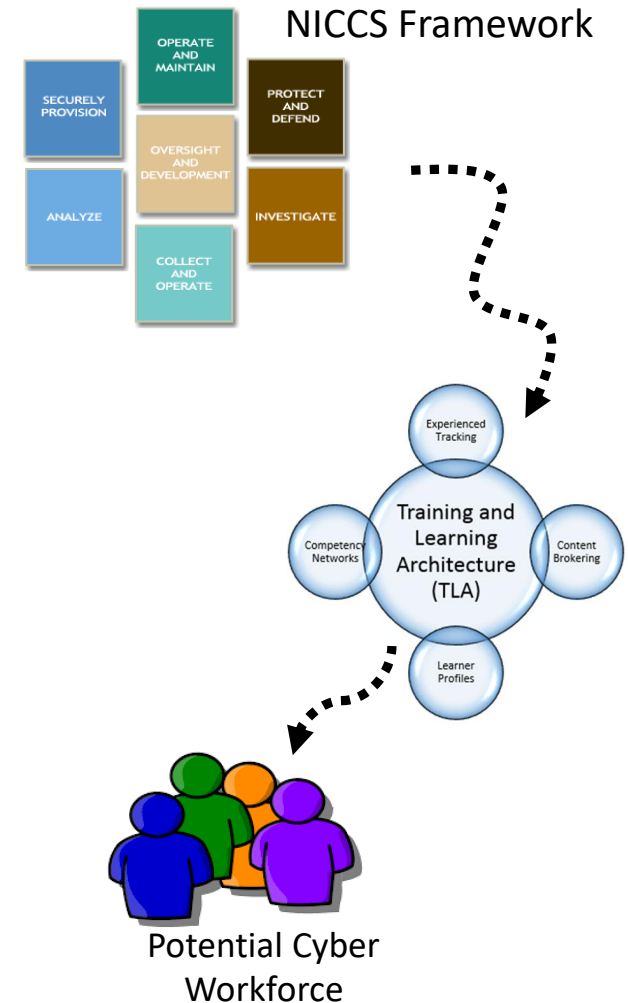
Career Goals



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Next Steps

- Implementation of the TLA and development of LVC activity learning experiences
- Exploration of making LVC Cyber Learning Activities TLA compatible
- Iterative future testing and experimentation



QUESTIONS and DISCUSSION

- **For more information**

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